

**Section 4.1 Certification – NFPA 1001, Standard for Firefighter Professional Qualifications, 2019 Edition – Firefighter I**
**Approval Date: June 1, 2019**      **Sunset Date: December 1, 2024**

<b>Purpose:</b>	To have a standard policy on certification procedures for NFPA 1001, Firefighter I.	
	The candidate must complete the NFPA 1001 – Firefighter I training program or equivalent.	
<b>COURSE</b>		
	NFPA 1001, Firefighter I Training Program or Equivalent	As per FSD requirements

**STANDARD, ACCREDITATION AND TESTING**

<b>NFPA Standard</b>	NFPA 1001, Firefighter I	<b>Edition</b>	2019
<b>Chapter</b>	5	<b>Next Edition</b>	NFPA 1010
<b>Accredited</b>	Yes	<b>Update Due</b>	2024
<b>Prerequisite Certification</b>	Certification to NFPA 1072 Hazardous Materials – Operations Level, Chapter 5 Core Competencies, Chapter 6.2 Personal Protective Equipment Chapter, 6.6 Product Control or certification prior to September 1, 2019 to NFPA 472, Hazardous Materials – Operational Level		
<b>Prerequisite Requirements</b>	Current Standard CPR/1 <sup>st</sup> Aid and Medical Consent		

**WRITTEN EXAM INFORMATION**

<b>Questions Per Test</b>	100	<b>Time Allowed</b>	90 minutes
<b>Minimum Score</b>	70%	<b>Graded By</b>	FSD Staff
<b>Test Developed By</b>	IFSTA	<b>Validation Date</b>	2014
<b>Type of Questions</b>	Multiple Choice	<b># of Questions in the written test bank</b>	453
<b>Assisted Examination</b>	Oral exams will not be provided		
<b>Required Materials</b>	As per FSD Policy Manual		

**SKILLS EXAM INFORMATION**

<b># of Skills in Bank</b>	44	<b># of Skills Tested</b>	8
<b>Minimum Score</b>	Candidate must pass all assigned skills		
<b>Required Materials</b>	As per FSD Policy Manual		
<b>Selected Skills</b>	Skills will be randomly selected		

**SPECIAL INFORMATION**

<b>Reference Material</b>	IFSTA Essentials of Firefighting, 7 <sup>th</sup> Edition
<b>Retest Policy</b>	As per FSD Policy Manual, Section 3.7.3
<b># of Proctors &amp; Evaluators</b>	A minimum of one proctor for written exam and a minimum of one evaluator for each skill station